

BVSR

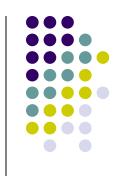
Buffy Vampire Slayer Relationships



Creativity as Blind Variation and Selective Retention:

Philosophy, Psychology, or Both?

Introduction



- Donald T. Campbell's (1960) "Blind variation and selective retention in creative thought as in other knowledge processes"
 - Stimulated controversy for the next half century
 - Furthermore, this controversy engaged both philosophers and psychologists
 - Moreover, proponents and opponents represent both disciplines:
 - The debate cuts across disciplinary lines

Introduction



- Hence, here I will examine BVSR as
 - a philosophical proposition, and
 - a psychological hypothesis
- arguing that the two are mutually reinforcing



- Though published in Psychological Review, the philosophical nature of BVSR was clear
 - First, Campbell quoted at great length Alexander Bain (1855), Paul Souriau (1881), Ernst Mach (1896), and Poincaré (1921)
 - Second, as implied by the title, Campbell was clearly concerned with epistemology – the "knowledge processes"
- Indeed, according to the current editor, this paper could not be published in PR today!



- In addition, rather than develop BVSR's psychological side, Campbell (1974) chose to elaborate the philosophical aspect into his well-known evolutionary epistemology
- an elaboration that had explicit connections with the ideas of "conjectures and refutations" in Karl Popper's (1963) philosophy of science developed at almost the same time
- to wit, "bind variation" ≈ "bold conjecture"



- It was this later version of Campbell's theory that had such a big impact on philosophical thinking both
 - Pro (Bradie, 1995; Briskman, 1980/2009; Heyes & Hull, 2001; Kantorovich, 1993; Nickles, 2003; Stein & Lipton, 1989; Wuketits, 2001), and
 - Con (Kronfeldner, 2010; Thagard, 1988)



- That said, Campbell's (1960, 1974) theory was never really logically adequate because
 - One, he never defined creativity!
 - Two, his definition of variational "blindness" was "connotative" rather than "denotative"
- Later, he tried to remedy the latter by introducing alternative terms, such as "unjustified," but without appeasing his critics
- Campbell, in fact, missed a golden opportunity, for if he had provided precise formal definitions, the relation between BVSR and creativity would be shown to be essential rather than hypothetical



- Given the set X of ideas (or responses):
- x_i , where i = 1, 2, 3, ..., k and $k \ge 1$
- Each idea has three subjective parameters
 - initial generation probability: p_i
 - where $0 \le p_i \le 1$, $\sum p_i \le 1$
 - *final* utility: u_i , where $0 \le u_i \le 1$:
 - viz. probability of selection and retention
 - prior knowledge of u_i: v_i
 - where $0 \le v_i \le 1$ (e.g., ignorance to expertise)



- Now, on the one hand, the creativity of idea x_i is given by the multiplicative function:
 - $c_i = (1 p_i)u_i(1 v_i)$, where $0 \le c_i \le 1$
 - where
 - $(1 p_i)$ = the idea's originality, and
 - $(1 v_i)$ = the idea's surprisingness
 - i.e., to be creative is to be original, useful, and surprising, where the multiplicative function ensures that unoriginal, useless, and/or obvious ideas cannot be deemed creative

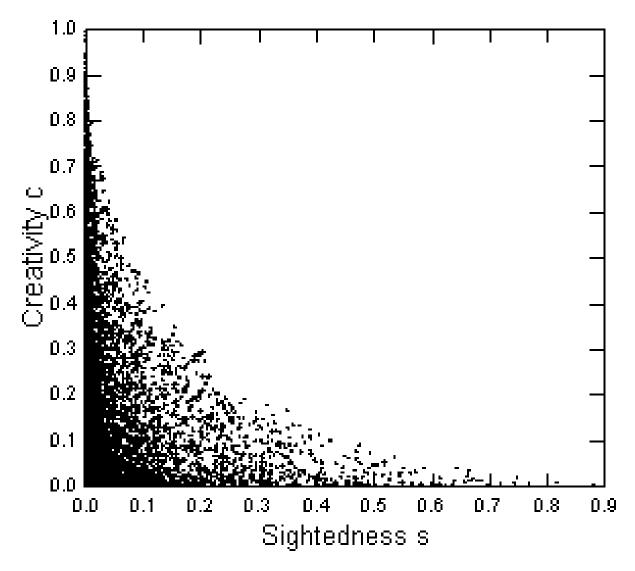


- On the other hand, the sightedness s_i of idea x_i is given by:
 - $s_i = p_i u_i v_i$
 - where $0 \le s_i \le 1$ and $s_i = 1$ when $p_i = u_i = v_i = 1$
 - Thus, an idea's blindness is defined by $b_i = 1 s_i$
- Moreover, the sightedness S of the entire set X is given by the average of the k s_i's, namely:
 - $S = 1/k \sum p_i u_i v_i$, where $0 \le S \le 1$
- Ergo, the set's blindness is defined by B = 1 S
- It then follows logically that ...



- Part I: c_i and s_i
 - First, highly sighted ideas cannot be highly creative
 - Second, highly unsighted ideas can vary from the highly creative to the highly uncreative
- Part II: c_i and S
 - First, highly sighted sets cannot contain highly creative ideas
 - Second, highly unsighted sets contain ideas that vary from the highly creative to the highly uncreative







- Consequently, BVSR has an essential relation with creativity
 - In particular, it remains the only method available to distinguish between
 - $p_i = 0$, $u_i = 1$, and $v_i = 0$,
 - the highly creative idea, versus
 - $p_i = 0$, $u_i = 0$, and $v_i = 0$,
 - a useless but equally original idea
 - In a nutshell, BVSR is used to assess utilities when we do not already know them
 - We are "blind" to the actual and precise utility



- Brief digression (cf. Nickles, 2003):
 - Plato's Meno problem
 - The "No Free Lunch" Theorem



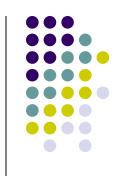
- Brief digression (cf. Nickles, 2003):
 - Plato's Meno problem
 - Q: How do we know that we know something without knowing it in advance?
 - A: We don't we can only engage in BVSR to test hypotheses or conjectures against a set criterion
 - Indeed, we may even have to use BVSR to identify the best criterion!



- Brief digression (cf. Nickles, 2003):
 - The "No Free Lunch" Theorem
 - Q: How do we know that BVSR provides the optimal procedure for finding the best or only solution?
 - A: We know it doesn't BVSR provides the only procedure for identifying the most creative idea should any creative idea exist
 - BVSR can even be used to create an algorithm for solving future problems of a similar type
 - Yet when that happens, any solution generated by that algorithm will cease to be creative!



 Although Campbell (1960) made a minimal attempt at grounding BVSR in empirical psychological research, subsequent BVSR advocates in psychology attempted to do so (viz., Damian & Simonton, 2011; Martindale, 1990; Simonton, 1985, 1988, 1999, 2007, 2009, 2010, 2012)



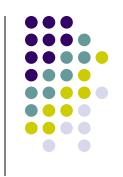
Yet these later attempts have attracted considerable criticisms as well (e.g., Dasgupta, 2004, 2010, 2011; Ericsson, 1999; Gabora, 2005, 2007, 2010, 2011; Russ, 1999; Schooler & Dougal, 1999; Sternberg, 1998, 1999; Weisberg, 2004, Weisberg & Hass, 2007)



- However, if the previous philosophical analysis has any validity, then the BVSRcreativity connection may not be an entirely empirical question!
- Rather, the BVSR-creativity relation might be partly comparable to a statement like "all bachelors are unmarried" – albeit far more nuanced because blindness and creativity are not equivalent



- In particular, although "all bachelors are unmarried" is necessarily true (in the English language),
- and the statement "all highly creative ideas are highly blind" is also necessarily true (viz., whenever $u_i = 1$, $c_i \rightarrow 1$ as $b_i \rightarrow 1$)
- the statement "all highly blind solutions are highly creative" is necessarily false (e.g., if u_i = 0 and v_i = 0 but p_i = 0, then c_i = 0 though b_i = 1)



 Indeed, the last statement can be better converted into an empirical question: "What proportion of highly blind ideas are highly creative?" And does that proportion vary across individuals and fields?



- Nor is that the only empirical question elicited, for we also can ask:
 - What cognitive processes and behavioral procedures generate sets that contain at least one idea where $p_i \rightarrow 0$, $u_i \rightarrow 1$, and $v_i \rightarrow 0$?
 - What characteristics enable a person to engage in the foregoing cognitive processes and behavioral procedures?
 - What environmental factors affect the person's ability to engage in those processes or procedures?



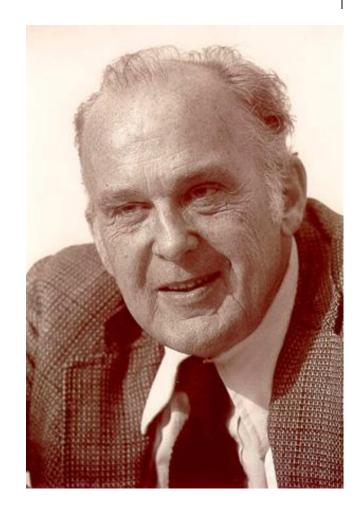
- To illustrate, what is the function (+ or -) of
 - reduced latent inhibition?
 - remote association?
 - divergent thinking?
 - behavioral tinkering?
 - general intelligence?
 - introversion?
 - psychoticism or "positive" schizotypy?
 - domain-specific expertise?
 - multicultural experiences?
- These are all valid empirical questions!



- Furthermore, beyond the foregoing nomothetic analyses BVSR can be used as the basis for case studies of historic acts of creativity and discovery: e.g.
 - Picasso's Guernica (Damian & Simonton, 2011; Simonton, 2007)
 - Galileo's telescopic observations (Simonton, 2012)

Conclusion

Hence, BVSR-creativity
has both philosophical
and psychological content



Postscript: A query



- William James (1880) early version of BVSR
- Then his 1884 two-stage theory of free will:
 - random generation of alternative possibilities
 - selection determined by personal attributes
- But why "random"? Why not just "blind"?
 - randomness implies blindness, but blindness does not necessitate randomness
- So can free will also be based on blind but nonrandom choices?
- If so, how do blind choice generators operate?